

**COURSE SYLLABUS**  
(Training level: Undergraduate)

**Course Title:**

Vietnamese Course Title: Nhập môn lập trình

English Course Title: Introduction to Programming

**Course Code:** PIN231

**Major:** Information technology

**Version:** 2017

**1. General Information**

- Number of credits: 3 (Theory: 2; Practice: 1)

- Types of knowledge:

General Education		Base core courses		Major core courses		Concentration courses		Others
Required <input type="checkbox"/>	Optional <input type="checkbox"/>	Required <input type="checkbox"/>	Optional <input type="checkbox"/>	Required <input checked="" type="checkbox"/>	Optional <input type="checkbox"/>	Required <input type="checkbox"/>	Optional <input type="checkbox"/>	
								Alternative subject of Graduation Thesis <input type="checkbox"/>

- Required courses: None

- Pre-requisite: General Informatics

- Co-requisite: None

- Facility Requirements: Having a projector in the classroom

- Practice Room: Have Dev C++ software

- Departments in Charge: Faculty Information Technology

**2. Time Allocated**

Total: 60 periods	Theory: 29 periods
	Discussion/ Group Presentation: 0/0
	Assignments/Essays/Practices: 0/0/28 periods.
	Tests: 3 + Theory: Number of Tests: 1      Periods: 1 + Practice: Number of Tests: 2      Periods: 2
Self-study: 90 periods	
Other activities: 0	

### 3. Lecturer's Information

No.	Lecturer name	Phone number	Email	Note
1	McS. Nguyen Tuan Anh	0912 662 003	anhnt@ictu.edu.vn	Leader
2	McS. Duong Thi Quy	0947 015 947	dtquy@ictu.edu.vn	Member

### 4. Objectives

- *Objectives*: Equip students with basic knowledge, help students have simple programming skills through C programming language. Support students to have the most overview of computer programs. At the end of the course, students can solve basic math problems, build algorithms, use C language to install algorithms into computer programs according to structured programming method.

- *Position*: The course belongs to the major core courses, required.

Contributing to meeting the **L5, L8** output standards in the training program.

### 5. Description of content and course learning outcome:

- **Knowledge Standards**: (1) Remember  $\Rightarrow$  (2) Understand  $\Rightarrow$  (3) Apply  $\Rightarrow$  (4) Analyze  $\Rightarrow$  (5) Create.

- **Attitude Standards**: (1) Copy  $\Rightarrow$  (2) Self-manipulation  $\Rightarrow$  (3) Masterfully repeating to the norm  $\Rightarrow$  (4) Combining multiple activities  $\Rightarrow$  (5) Completely proactive.

Notation CLOs	Contents	Level		PLOs
		Knowledge	Skills	
C1	Understand how to state and analyze a programming problem.	2	2	L5
C2	Understand the basic components of the C language.	2	2	L5
C3	Apply control structures in C language.	3	3	L5
C4	Apply the methods of function construction in C, different ways of passing parameters in functions, the concept of recursion, and building recursive functions.	3	3	L5
C5	Apply structured data types in C such as arrays, strings and problems on those data types.	3	3	L5
C6	Apply to solve a basic computer problem using C programming language.	3	3	L8
C7	Apply learned knowledge to solve programming problems.	3	3	L8

### 6. Reading List

#### - Main Syllabus:

- [1]. Pham Van At (2006), *Basic and Advanced C Programming Techniques*, 6th Edition, Transportation Publishing House.
- [2]. Nguyen Tuan Anh (2017), *Lecture on "Programming Techniques"*, Faculty of Information Technology - Thai Nguyen University of Information and Communication Technology.

**- References:**

- [3]. Brian W. Kernighan and Dennis M. Ritchie (1988), The C programming Language, Second Edition, Prentice Hall.
- [4]. Paul Deitel and Harvey Deitel (2018), C How to Program: with an introduction to C++, 8th Edition, Prentice Hall.
- [5]. Paul Deitel and Harvey Deitel (2013), C++ How to Program, 9th Edition, Pearson.

**7. Score Assessment**

- Score Scale: 10.

- Components Assessment:

Evaluation Time	Components Assessment	Course Learning Outcome	Factor	Score	Weight
During the duration of the course	Attendance: (score $b_0$ )		1	$d = (b_0 + b_1 + b_2 + b_3)/4$	30%
According to the teaching plan in section 9	Test No.1: (score $b_1$ )	C1; C2 C3	1		
	Test No.2: (score $b_2$ )	C4; C6	1		
	Test No.3: (score $b_2$ )	C5; C7	1		
The end of the term.	Final exam	C1; C2; C3; C4; C5; C6; C7;		$e$	70%
Final Score: ( $f$ )				$f = d \times 30\% + e \times 70\%$	

- Final exam: Practice and Answer question

**8. Regulations for students**

**8.1. Student's duties**

- Read documents and prepare for each lesson before attending class.
- Complete the assigned exercises.
- Prepare the discussion content of the course.

**8.2. Regulations on Exams and Academic Studies**

- Students must attend the full class, ensuring at least 80% of classes in class.
- Complete the assigned tasks for the course.
- Fully participate in periodic tests.

## 9. Teaching Plan

No.	Period	Contents	Teaching Methodology	CLOs	References
1	3 (theory)	<b>Chapter 1: Programming Overview</b> 1.1. Concept of computer program <i>1.1.1. Algorithm (Algorithm)</i> <i>1.1.2. Program (Program)</i> <i>1.1.3. Programming language</i> 1.2. Algorithm demonstration <i>1.2.1. Use natural language</i> <i>1.2.2. Using flowcharts - Block Diagrams</i> <i>1.2.3. Use pseudocode</i>	Present; Give and solve problems; Operate directly on the projector	C1; C2	[1] Chapter 1 [2] Chapter 1 [3] Chapter 1
2	3 (theory)	<b>Chapter 1: Programming Overview</b> 1.3. Steps to build a program 1.4. Counting systems	Present; Give and solve problems; Operate directly on the projector	C1; C2	[1] Chapter 2 [2] Chapter 1 [3] Chapter 1
3	3 (theory)	<b>Chapter 2: Elements in C language</b> 2.1. The basic concepts <i>2.1.1. Key word</i> <i>2.1.2. Name</i> <i>2.1.3. Basic data types</i> <i>2.1.4. Structure of a program</i> 2.2. Expressions and operations <i>2.2.1. Expression</i> <i>2.2.2. Mathematical operations</i> <i>2.2.3. Condition expression</i> 2.3. Declare variable <i>2.3.1. Declare variable</i> <i>2.3.2. Scope of the variable</i> 2.4. Comments 2.5. Import/Export data <i>2.5.1. Scanf function</i> <i>2.5.2. Printf function</i>	Present; Give and solve problems; Operate directly on the projector	C1; C2	[1] Chapter 3-4 [2] Chapter 2 [3] Chapter 2 [4] Chapter 2 [5] Chapter 2
4	3 (theory)	<b>Chapter 3: Control Structures</b> 3.1. Branching structure <i>3.1.1. if statement</i> <i>3.1.2. switch statement</i>	Present; Give and solve problems; Operate directly on the projector	C3	[1] Chapter 5 [2] Chapter 3 [3] Chapter 3 [5] Chapter 4
5	3 (theory)	<b>Chapter 3: Control Structures</b> 3.2. Repeating structure <i>3.2.1. for statement</i>	Present; Give and solve problems; Operate directly on the projector	C3	[1] Chapter 5 [2] Chapter 3 [4] Chapter 4 [5] Chapter 5
6	3 (theory)	<b>Chapter 3: Control Structures</b> <i>3.2.2. while statement</i> <i>3.2.3. do...while statement</i>	Present; Give and solve problems; Operate directly on the projector	C3	[1] Chapter 5 [2] Chapter 3 [4] Chapter 4 [5] Chapter 5
7	3 (theory)	<b>Chapter 4: Functions and Recursion</b> 4.1. Function definition in C <i>4.1.1. Function declaration</i> <i>4.1.2. Scope of variables</i> 4.2. Pass parameters in C function 4.3. Recursive	Present; Give and solve problems; Operate directly on the projector	C4; C6	[1] Chapter 6 [2] Chapter 4 [4] Chapter 4

No.	Period	Contents	Teaching Methodology	CLOs	References
		<b>Test No. 1 (Written)</b>	Test the theory	C1; C2; C3	
8	3 (theory)	<b>Chapter 5: Structured Data Types</b> 5.1. Array data type 5.1.1. One-dimensional array	Present; Give and solve problems; Operate directly on the projector	C5; C7	[1] Chapter 3, 7 [2] Chapter 5 [4] Chapter 6
9	3 (theory)	<b>Chapter 5: Structured Data Types</b> 5.1.2. Two-dimensional array	Present; Give and solve problems; Operate directly on the projector	C5; C7	[1] Chapter 3, 7 [2] Chapter 5 [4] Chapter 6
10	3 (theory)	<b>Chapter 5: Structured Data Types</b> 5.2. String 5.2.1. <i>Concept</i> 5.2.2. <i>Some functions operate on character strings</i> 5.2.3. <i>Some illustrative examples</i>	Present; Give and solve problems; Operate directly on the projector	C5; C7	[2] Chapter 5 [4] Chapter 8
11	3 (practice)	<b>Practice lesson 1: Elements in C language</b> Complete the exercise content as required	Give and solve problems; Instructions to practice directly on the computer	C1; C2	[1] Chapter 3-4 [2] Chapter 2 [3] Chapter 2 [4] Chapter 2 [5] Chapter 2
12	3 (practice)	<b>Practice lesson 2: Branching structure</b> Complete the exercise content as required	Give and solve problems; Instructions to practice directly on the computer	C3	[1] Chapter 5 [2] Chapter 3 [3] Chapter 3 [5] Chapter 4
13	3 (practice)	<b>Practice lesson 3: For statement</b> Complete the exercise content as required	Give and solve problems; Instructions to practice directly on the computer	C3	[1] Chapter 5 [2] Chapter 3 [4] Chapter 4 [5] Chapter 5
14	3 (practice)	<b>Practice lesson 4: while, do..while statement</b> Complete the exercise content as required	Give and solve problems; Instructions to practice directly on the computer	C3	[1] Chapter 5 [2] Chapter 3 [4] Chapter 4 [5] Chapter 5
15	3 (practice)	<b>Practice lesson 5: Function</b> Complete the exercise content as required	Give and solve problems; Instructions to practice directly on the computer	C4; C6	[1] Chapter 6 [2] Chapter 4 [4] Chapter 4
		<b>Test No. 2 (Practice and Answer question)</b>	Test the practice	C4; C6	
16	3 (practice)	<b>Practice lesson 6: Recursion</b> Complete the exercise content as required	Give and solve problems; Instructions to practice directly on the computer	C4; C6	[1] Chapter 6 [2] Chapter 4 [4] Chapter 4
17	3 (practice)	<b>Practice lesson 7: Array</b> Complete the exercise content as required	Give and solve problems; Instructions to practice directly on the computer	C5; C7	[1] Chapter 3, 7 [2] Chapter 5 [4] Chapter 6
18	3 (practice)	<b>Practice lesson 8: Array (Continue)</b> Complete the exercise content as required	Give and solve problems; Instructions to practice directly on the computer	C5; C7	[1] Chapter 3, 7 [2] Chapter 5 [4] Chapter 6
19	3 (practice)	<b>Practice lesson 9: String</b> Complete the exercise content as required	Give and solve problems; Instructions to practice directly on the computer	C5; C7	[2] Chapter 5 [4] Chapter 8

No.	Period	Contents	Teaching Methodology	CLOs	References
20	3 (practice)	<b>Practice lesson 10: String (Continue)</b> Complete the exercise content as required	Give and solve problems; Instructions to practice directly on the computer	C5; C7	[2] Chapter 5 [4] Chapter 8
		<b>Test No. 3 (Practice and Answer question)</b>	Test the practice	C5; C7	

**10. Competent Authority Approval:** Thai Nguyen University of Information and Communication Technology

August 25<sup>th</sup>, 2017

**Vice Rector**



**PhD. Do Dinh Cuong**

**Dean**



**PhD. Nguyen Hai Minh**

**Head of Department**



**McS. Nguyen Tuan Anh**

**Composer Team**



**Nguyen Tuan Anh**



**Duong Thi Quy**

### 11. Updated Procedure

1st update:	<b>Updater</b>
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